Finding resources for your assignments
Changes in the library

• LRC is closed to students
• Student and IT Support has moved into the library
• 1 East Helpdesk – library enquiries
• 1 West Helpdesk – IT enquiries
• Undergraduates can now borrow 15 books
• New MFDs
• New library website

Reminder: we are cashless!
The aim of today’s session

To help you find good quality information

By the end of this session you will:
• be able to identify which LSBU resources will provide good quality material on your topic
• have practiced using some of these resources
• be able to identify where you can find good quality resources outside LSBU
Game Design LibGuide

https://libguides.lsbu.ac.uk/gamedesign

- Library catalogues
- Databases
- Training materials
- Contact details
- Current awareness
Journal articles

Written by experts in your area:
• Academics
• Practitioners
• Researchers

Can be:
• results of a piece of research
• a literature review
• a case study

Peer review
• Quality check
• A process by which the methodology and results are discussed and checked by independent experts in the same field.

How to access them
• Not via Google!
• Mostly online
• Massive databases containing thousands of journals and millions of articles

You are expected to use journal articles in your assignments
Searching for journal articles

- Keywords
- Identify alternative terms
  - synonyms (similar/identical meanings)
  - alternative spellings

- Keep a note of every search you do
  - adjust key words as you go along
Researching your topic

What are the keywords?

How can video game design help with mental health?
Researching your topic

What are the keywords?

How can video game design help with mental health?
How can video game design help with mental health?

<table>
<thead>
<tr>
<th>Keyword</th>
<th>Alternative / related words</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>EXAMPLE:</strong> news</td>
<td><strong>EXAMPLE:</strong> media or television</td>
</tr>
<tr>
<td>KEYWORD 1:</td>
<td>ALTERNATIVES FOR KEYWORD 1:</td>
</tr>
<tr>
<td>Video game</td>
<td>online game   MMORPG</td>
</tr>
<tr>
<td>AND</td>
<td></td>
</tr>
<tr>
<td>KEYWORD 2:</td>
<td>ALTERNATIVES FOR KEYWORD 2:</td>
</tr>
<tr>
<td>design</td>
<td>Create   develop</td>
</tr>
<tr>
<td>AND</td>
<td></td>
</tr>
<tr>
<td>KEYWORD 3:</td>
<td>ALTERNATIVES FOR KEYWORD 3:</td>
</tr>
<tr>
<td>Mental health</td>
<td>Mental wellbeing</td>
</tr>
</tbody>
</table>
Focussing and broadening your search

Use **AND** to focus your search (this will give you fewer results)
  eg virtual reality **AND** storytelling

Use **OR** to broaden your search (this will give you more results)
  eg sound **OR** audio **OR** acoustic

Use **NOT** to exclude a topic (this will give you fewer results)
  eg game design **NOT** computer systems design
Truncation and phrase searching

Use * to find different possible endings to a word
eg manag* would find manage, manages, manager, managers, managing, management etc.

Use “” [quotation marks] to search for a phrase
eg “digital storytelling” AND “creative coding”
How can video game design help with mental health?

<table>
<thead>
<tr>
<th>Keyword</th>
<th>Alternative / related words</th>
</tr>
</thead>
<tbody>
<tr>
<td>EXAMPLE: news</td>
<td>EXAMPLE: media or television</td>
</tr>
<tr>
<td>KEYWORD 1:</td>
<td>ALTERNATIVES FOR KEYWORD 1:</td>
</tr>
<tr>
<td>“Video game”</td>
<td>“online game” OR MMORPG</td>
</tr>
<tr>
<td>AND</td>
<td>ALTERNATIVES FOR KEYWORD 2:</td>
</tr>
<tr>
<td>KEYWORD 2:</td>
<td>OR</td>
</tr>
<tr>
<td>Design*</td>
<td>Create OR develop*</td>
</tr>
<tr>
<td>AND</td>
<td>ALTERNATIVES FOR KEYWORD 3:</td>
</tr>
<tr>
<td>KEYWORD 3:</td>
<td>OR</td>
</tr>
<tr>
<td>“Mental health”</td>
<td>“Mental wellbeing”</td>
</tr>
</tbody>
</table>
Online databases

https://libguides.lsbu.ac.uk/gamedesign/journals

- Academic Search Complete
- SAGE Premier
- Taylor and Francis
- Science Direct
AND, OR, NOT

Use **AND** to focus your search (this will give you fewer results)
   eg virtual reality **AND** storytelling

Use **OR** to broaden your search (this will give you more results)
   eg sound **OR** audio **OR** acoustic

Use **NOT** to exclude a topic (this will give you fewer results)
   eg game design **NOT** computer systems design

**Truncation and Phrase searching**

Use * to find different possible endings to a word
   eg manag* would find manage, manages, manager, managers, managing, management etc.

Use “” [quotation marks] to search for a phrase
   eg “digital storytelling” **AND** “creative coding”
Getting materials we don’t have at LSBU

• Inter-library loans – 10 in your third year

• SCONUL – using other universities’ libraries
  • Usually reference only
  • Can access Eduroam with your LSBU credentials
Referencing

- LSBU Harvard Referencing Style
- Reference as you read & ask for help early!
- Online guides and workbooks on my.LSBU
- Guides, links to interactive materials on Moodle, workbooks – all on the Games Design Libguide
Further training

• Assignment Surgeries
• Workshops
  • Harvard Referencing
  • Refworks
  • Literature searching
• Book on via the calendar on the Training tab
Where to get Help
Library and Learning Resources
Academic Liaison Team (ALT)

Arts and Creative Industries
LLRaci@lsbu.ac.uk

Research Helpdesk, 3 Bridge
Mon-Fri 12.00-4pm
Any questions?